

# Indiana Champions League Fall 2009

U8-U10 ONLY

## RULES & REGULATIONS

### LAWS OF THE GAME

All games will be played under international rules (FIFA) as modified below.

### TEAM ELIGIBILITY

- Teams can have up to 26 players on each team roster.
- Teams will be required to present their **US CLUB** roster at the start of each game to the referee.
- Teams may only declare a roster of no more than 12 players per each game. Teams are to cross off players who are not playing.

**INDIVIDUAL PLAYER ELIGIBILITY:** Each player must have a valid US CLUB player pass present at all games.

### COACH ELIGIBILITY:

Each coach must have a valid US CLUB coaching pass present at all games.

Only 3 coaches may be present on the sidelines during the match.

**CLUB PASS:** Players may player with any team within their club at any time. If a player cannot be added to a roster prior to match day, the player may be written in at the bottom of roster.

**DURATION OF MATCH:** All games will be 2-25 minute halves, with 5 minute Halftime. All matches will use a size 4 ball.

### REFEREES:

U8-U10 matches will have a center referee.

Site Coordinator will pay for all Referee fees.

Referee Fees: \$30

### MATCH RULES :

Off-side will not be enforced unless the referee determines the offside position is directed, intentional, and/or persistent in an effort to gain an unfair advantage (Law11). Defending teams will be awarded an indirect free kick from the offside players' position.

Goalkeeper punts or dropkicks that land in the opposing teams` penalty area are not allowed, and will result in the defending team being awarded an indirect free kick from anywhere on the line of the field. The punt/kick must land in, or enter, the penalty area without bouncing in another area of the field of play.

Substitutions may be made on your possession, on the opponent`s possession when they are substituting, on any goal kick, on any other stoppage with the approval of the center Referee, and are not allowed on corner kicks.

The home team will choose the side of the field they wish to defend.

The away team will get the kick-off to start the game

Home team must wear their light uniform and provides the game ball.

Each player must wear shin guards and an official uniform with a number on the back.

### EJECTION

**Player:** Any player or coach ejected from a match will be ineligible to participate in the team's next match. No substitution for an ejected player.

**Coach:** In the event a coach is ejected from a match, he/she must leave the complex and not return until the conclusion of the team they were coaching completes their next match.

### HOME TEAM MATCH DUTIES:

#### Game Card for referees:

1. You must log into your team account.
2. Under Upcoming events: Click Indiana Champions League
3. On the top "grey" menu bar click schedules
4. Click on the game number and print the PDF File.
5. Give to referee prior to game

**Game Results:** Home team must submit game results within 24 hours of the game being final.

*Instructions: You must call in the game score.*

1. *Collect game card from Referee at end of game.*
2. *Dial: 1-866-391-0662*
3. *Press #1*
4. *Enter Event ID: 6487*
5. *Enter 4 digit Pin: 2222*
6. *Press Scores or #1*
7. *Enter Home team Score*
8. *Enter Visitor Score*