



Indiana Champions League

U9-U12 Match Day Rules

LAWS OF THE GAME

All games will be played under international rules (FIFA) as modified below.

TEAM ELIGIBILITY

- Teams will be required to give a copy of their **Indiana Soccer** roster (IYS Team or POOL Roster) at the start of each game to the referee. No do not need to print game cards.
- Teams may only declare a roster of no more than 12 players for each game for U9-U10 teams, and no more than 14 players for each game for U12 teams. Teams are to cross off players who are not playing. Teams may write players name at the bottom of roster if player names are not on the roster.

INDIVIDUAL PLAYER ELIGIBILITY:

- Each player must have a valid Indiana Soccer player pass (No other organization player passes are accepted). You must be able to show the player card if asked.
- No player may play in more than two matches per day.

COACH ELIGIBILITY:

- Each coach must have a valid IYS coaching pass present at all games.
- Only 3 coaches may be present on the sidelines during the match.

CLUB PASS:

- Players may player with any team within their club at any time.
- If a player cannot be added to a roster prior to match day, the player may be written in at the bottom of roster.

DURATION OF MATCH:

- **U9/U10:** All games will be 2-25 minute halves, with 5-minute Halftime. All matches will use a size 4 ball.
- **U12:** All games will be 2-30 minute halves, with 5-minute halftime. All matches will uses a size 4 ball.

REFEREES:

- U8-U10 matches will have a center referee.
- U12 matches will have a three-person referee crew.
- Site Coordinator will pay for all Referee fees.

GAME REPORTING/PAPERWORK:

- Site Coordinators will pay all referees.
- Site Coordinators will provide all game cards to referees.
- Site Coordinators will collect all rosters and game cards from referees.
- Site Coordinators will post all game scores within 24 hours of completion of game.
- U8-U10 scores will not be published on the website. Each clubs DOC will receive a weekly game summary of U8-U10 scores.

Substitutions may be made on your possession, on the opponent's possession when they are substituting, on any goal kick, on any other stoppage with the approval of the center Referee, and are not allowed on corner kicks.

The home team will choose the side of the field they wish to defend.

The away team will get the kick-off to start the game

Uniforms: Home team must wear their light uniform. Away team must wear their dark uniforms.

Each player must wear shin guards and an official uniform with a number on the back.

Modified Match Day Rules for U8-U10:

Off-side will not be enforced unless the referee determines the offside position is directed, intentional, and/or persistent in an effort to gain an unfair advantage (Law 11). Defending teams will be awarded an indirect free kick from the offside players' position.

Goalkeeper punts or dropkicks that land in the opposing teams' penalty area are not allowed, and will result in the defending team being awarded an indirect free kick from anywhere on the line of the field. The punt/kick must land in, or enter, the penalty area without bouncing in another area of the field of play.

EJECTION:

Player: Any player or coach ejected from a match will be ineligible to participate in the team's next match. No substitution for an ejected player.

Coach: In the event a coach is ejected from a match, he/she must leave the complex and not return until the conclusion of the team they were coaching completes their next match.

Fair Play Rules/ Code of Conduct:

In the event that league officials determine that spectators are getting out of control the coach will may be warned once, after the first the warning the warned sideline will be asked to leave the complex.

No Noisemakers of any kind will be allowed during any match. No Exceptions.